Virtual Degree Show

Project + Budget

Dr Juan Hiriart Vera
Dr Manuel Hernández
School of Arts , Media and Creative Technologies

Problem Definition

https://blogs.salford.ac.uk/windows-of-opportunity/student-work/

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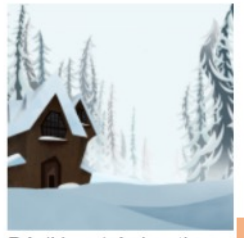
WOO: WINDOWS OF OPPORTUNITY
Connections/Introductions/Networks

STUDENT WORK

Across a range of subjects, our Class of 2020 have been creating work which represents the culmination of their years of study with us. From art and design and performance to media and film production, here you'll be able to experience this work and the vast array of stories our students have to tell through their creations.

We're adding more work all the time, so keep checking back to discover the diversity of creativity our students bring to the School of Arts and Media.



BA (Hons) Animation

Art and Design Foundation Year

BA (Hons) Comedy Writing and Performance

BA (Hons) Digital Media Arts

BA (HONS) FASHION DESIGN

Our course reflects contemporary practice in the fashion industry, with individual creativity at its core. Students are encouraged to explore their individual talents through the application of the professional design process, from original concept to final product. Our course has been designed to give students the essential skills needed to succeed in this fast paced, dynamic industry both in the UK and Internationally.

The course aspires to create flexible, resourceful and creative fashion practitioners with well-developed transferable and interpersonal skills. Through a range of inspiring modules, students will become multi-skilled, independent and professional in an environment where personal talent and individual development are nurtured.

Find out more about this course by visiting the Fashion Design CourseFinder page.

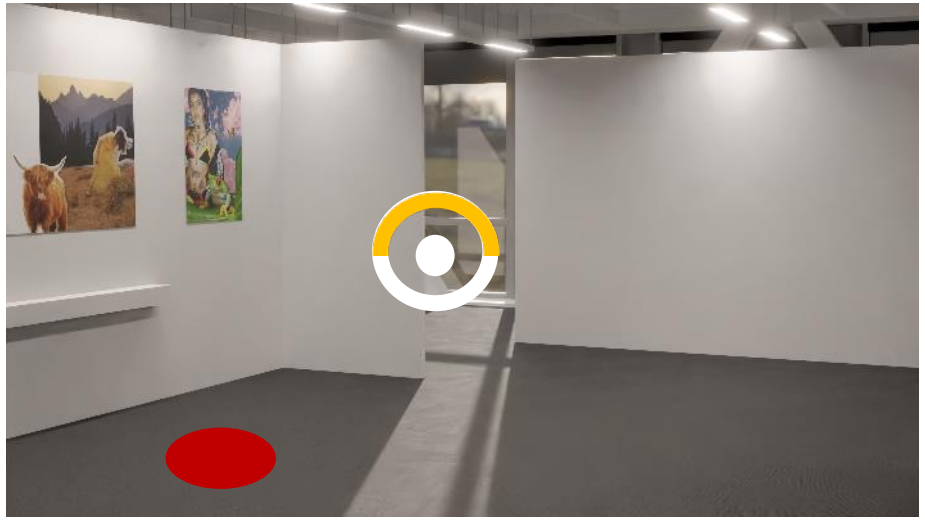
Anna Salad

Aruba Darr

Ashleigh Graham

Asta Neboh

Pilot [Fashion]

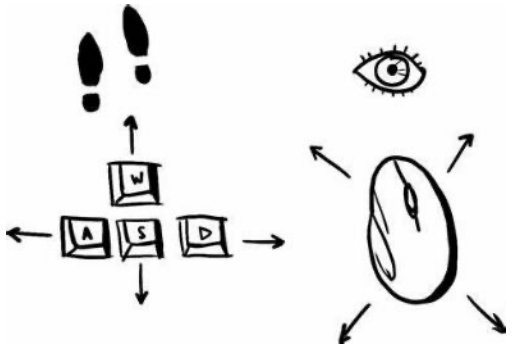


L/R Screenshots from Prototype by student [Glenn Watts] 2020/21

- Content: **'Pilot'** based on Fashion Degree 2020/21
- Based on HQ Panoramas
- Only Hotspot mode

(ie 3 seconds reticule to select an option)

Template [Adelphi]



- Content: **'Template'** that can work for any exhibition
- Structure based on floors (Modules)
- Hotspot mode + Navigational Mode (PC)

Team

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Skills

Microsoft Teams

blender

Team

Researchers (Project Management)

STUDENT1- Level Design / 3D Design
STUDENT2- Web Design / Developer

VDS Virtual Degree Show

TASK	ASSIGNED TO	PROGRESS	HOURS total	PREDICTION	June W01	June W02	June W03	June W04	July W01	July W02	July W03	July W04	August W01	August W02	August W03	August W04	September W01	September W02	September W03	September W04	Octo W01	Feb W04	Final Cost	In Kind Collaboration
Conceptualization																							Final Cost	In Kind Collaboration
Preliminary Meetings	MH+JH	100%	6.00	6.00	2.00	2.00	2.00																6.00	0
Project Management	MH+JH	100%	50.00	50.00				4.00	4.00	4.00	4.00	4.00	4.00	4.00	4.00	4.00	4.00	4.00	4.00	2.00			50.00	0
Quality assurance	MH+JH	100%	20.00	20.00													10.00	10.00					20.00	0
Meetings DESIGN	MH+JH	100%	10.00	10.00	2.00							00					4.00						10.00	0
TOTAL		100%	86.00	86.00																			COST	0
Level Design																							Final Cost	Based on £
Re-modelling of New Adelphi FLOOR	GW	100%	24.00	24.00					24.00														228	9.5
modelling of New Spaces (+3)	GW	100%	80.00	80.00													36.00	36.00	8.00				760	9.5
Rendering 37 HD Panorama	GW	100%	40.00	40.00					12.00	28.00													380	9.5
Hotspot Implementation (37)	GW	110%	44.00	40.00						8.00	36.00												418	9.5
TOTAL		102%	188.00	184.00																			Estimated COST	1748
UX / UI																							Final Cost	Based on £
Design of Portfolio UI [Immersive]	CK	100%	40.00	40.00					36.00	4.00													380	9.5
Implementation Portfolio Overlay [Immersive]	CK	100%	16.00	16.00						16.00													152	9.5
Adding Content	CK	100%	48.00	48.00						12.00	36.00												456	9.5
TOTAL		100%	104.00	104.00																			Estimated COST	988

Pilot [Fashion]

Template [Adelphi]

(Phase I)

| | | |

Pilot [Fashion]

TASK	RESPONSIBLE		Requisites	Days	Hours	Cost
Project Management	JH/MH	2		Weekly meeting	60 (30+30)	IN KIND COLLABORATION
Re-modelling of New Adelphi FIRST FLOOR	GW	1	Floor Plan	3	24	
Rendering 37 HD Panorama	GW	1		5	40	
Hotspot Implementation (37)	GW	1		5	40	
Design of Portfolio UI [Immersive]	CK	1		5	40	
Implementation Portfolio Overlay [Immersive]	CK	1		2	16	
Adding Content	CK	1	Need contents – From PL	6	48	
WP Implementation	GW/CK	2		3	48	
WP Design	CK	1		1	10	
Quality Assurance	JH/MH	2		Report/Conclusions	20 (10+10)	IN KIND COLLABORATION
Testing	GW/CK	2		5	40	
TOTAL						

Template [Exhibition]

TASK	RESPONSIBLE	Requisites	Days	Hours	Cost
Modelling rest of Exhibition (other 3 spaces) + A-Frame Optimization	GW		9	80	
Navigation and Interaction	JH GW+CK				
Implementing Content Management with a DB / WP	MH +CK				
WP Design of the PORTFOLIO Website	CK				
Testing	MH+JH			20	
TOTAL					

(Phase I)

Budget = 378h = 298 h + 80 h (Phase I)